

Proposed Playground Classifications and Design Focus

A playground hierarchy is used to provide a diversity of play experiences for the community and classify the scale and primary design focus for each playground. This is depicted in Table 1: Proposed Playground Classifications & Design Focus.

Table 1: Proposed Playground Classifications & Design Focus

Playspace Classification	Primary Design Focus/Target Group	Indicative Catchment Area	Indicative Duration of Stay	Indicative no. of Play Pieces (+ Nature Play)
Regional	Intergenerational	10km	2+ hours	15+ pieces
District	Intergenerational	2.5km	1+ hours	8-12 pieces
Neighbourhood	Pre-Schoolers – High School	1km	Up to 2 hours	8-12 pieces
Local	Pre-schoolers – Primary School	500m	Up to 1 hour	5-8 pieces
Pocket	Toddlers – Pre-schoolers	400m	Up to 30 minutes	3-5 pieces

The design focus of the play space should reflect:

- the anticipated target group(s) who will primarily use the playground.
- the extent of play elements and experiences to be provided.
- indicative duration of stay and mode of travel to the playground.
- special features and the broader theme of the park and/or reserve.

Proposed Playground Service Levels & Supporting Infrastructure

The classification of a playground should directly inform the level of service and supporting infrastructure to be provided at the playground. This is depicted in Table 2: Proposed Playground Services Levels & Supporting Infrastructure Provision.

Table 2: Proposed Playground Services Levels & Supporting Infrastructure Provision

Playspace Classification	Regional	District	Neighbourhood	Local	Pocket
Double BBQ with shelter	Yes	Yes	No	No	No
Shade Sail <i>(over play area)</i>	Yes	Yes	No	No	No
Public Toilets <i>(min 250m)</i>	Yes	Yes	No	No	No
Accessible Picnic Table	Yes	Yes	Yes	No	No
Water Fountain	Yes	Yes	Yes	No	No
Rubbish Bins	Yes	Yes	Yes	No	No
Bike Rack	Yes	Yes	Yes	No	No
Accessible Features	Yes	Yes	Yes	Yes	Yes
Bench Seating	Yes	Yes	Yes	Yes	Yes